WHITE GIFT EXCHANGE E PHANT

RULES:

EACH PARTICIPATE WILL RECIEVE A RANDOM NUMBER TO PLACE THEM IN ORDER TO CHOOSE A GIFT

AT THE PARTICIPANTS TURN, THEY CAN CHOOSE A GIFT FROM THE POOL OR "STEAL" A GIFT FROM ANOTHER PARTICIPANT THAT HAS ALREADY BEEN UNWRAPPED AND SWITCH GIFTS.

GIFTS CAN ONLY BE "STOLEN" TWICE AND THEN THEY ARE LOCKED IN WITH THAT PARTICIPANT.

IF A PARTICIPANT STEALS YOUR GIFT,
YOU WILL CHOOSE AND UNWRAP
ANOTHER GIFT FROM THE POOL ONLY.

X

PARTICIPANT #1 WILL END THE EXCHANGE WITH THE LAST EXCHANGE WITH OPPORTUNITY TO MAKE THE LAST "STEAL" OR KEEP THEIR ORIGINAL GIFT.